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**Information technology — Internet of  
media things —**

**Part 3:  
Media data formats and APIs**

*Technologies de l'information — Internet des objets media —  
Partie 3: API et formats des données*





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## Foreword

ISO (the International Organization for Standardization) and IEC (the International Electrotechnical Commission) form the specialized system for worldwide standardization. National bodies that are members of ISO or IEC participate in the development of International Standards through technical committees established by the respective organization to deal with particular fields of technical activity. ISO and IEC technical committees collaborate in fields of mutual interest. Other international organizations, governmental and non-governmental, in liaison with ISO and IEC, also take part in the work.

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This document was prepared by Joint Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 29, *Coding of audio, picture, multimedia and hypermedia information*.

A list of all parts in the ISO/IEC 23093 series can be found on the ISO website.

Any feedback or questions on this document should be directed to the user's national standards body. A complete listing of these bodies can be found at [www.iso.org/members.html](http://www.iso.org/members.html).

## Introduction

The ISO/IEC 23093 series provides an architecture and specifies APIs and compressed representation of data flowing between media things.

The APIs for the media things facilitate discovering other media things in the network, connecting and efficiently exchanging data between media things. The APIs also provide means for supporting transaction tokens in order to access valuable functionalities, resources, and data from media things.

Media things related information consists of characteristics and discovery data, setup information from a system designer, raw and processed sensed data, and actuation information. The ISO/IEC 23093 series specifies data formats of input and output for media sensors, media actuators, media storages, media analyzers, etc. Sensed data from media sensors can be processed by media analyzers to produce analysed data, and the media analyzers can be cascaded in order to extract semantic information.

This document contains the tools to describe data exchanged between media things (e.g. media sensors, media actuators, media analyzers, media storages) and their APIs. It addresses the normative aspects of the data and APIs for media things and also illustrates non-normative examples.

The International Organization for Standardization (ISO) and the International Electrotechnical Commission (IEC) draw attention to the fact that it is claimed that compliance with this document may involve the use of patents.

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# Information technology — Internet of media things —

## Part 3: Media data formats and APIs

### 1 Scope

This document specifies syntax and semantics of description schemes to represent data exchanged by media things (e.g. media sensors, media actuators, media analyzers, media storages). Moreover, it specifies the APIs to exchange these data between media things.

This document does not specify how the process of sensing and analyzing is carried out but specifies the interfaces between the media things.

### 2 Normative references

The following documents are referred to in the text in such a way that some or all of their content constitutes requirements of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

ISO/IEC 15938-5:2003, *Information technology — Multimedia content description interface — Part 5: Multimedia description schemes*

ISO/IEC 23005-2, *Information technology — Media context and control — Part 2: Control information*

ISO/IEC 23005-5, *Information technology — Media context and control — Part 5: Data formats for interaction devices*

ISO/IEC 23093-1, *Information technology — Internet of media things — Part 1: Architecture*

ISO/IEC 23093-2, *Information technology — Internet of media things — Part 2: Discovery and communication API*